



+1 Medium Ogre Hook{HM-13}

A huge crook of crude, sharpened metal, ogre hooks take their name from the savages who most typically employ them. Usually created by giants and their ilk, ogre hooks are commonly size Large and awkward for most humanoids to use.

- This magic weapon has an enhancement bonus of +1. The weapon applies this bonus to both attack and damage rolls when used in combat.
- **Trip:** You can use an ogre hook to make trip attacks. If you are tripped during your own trip attack, you can drop the ogre hook to avoid being tripped.

Aura: Faint; (DC16) Enchantment

Price: 2,324gp

Damage(M): 1d12+1

Critical: 20/x3

Weight: 10 lbs.

Damage Type: Magical Piercing